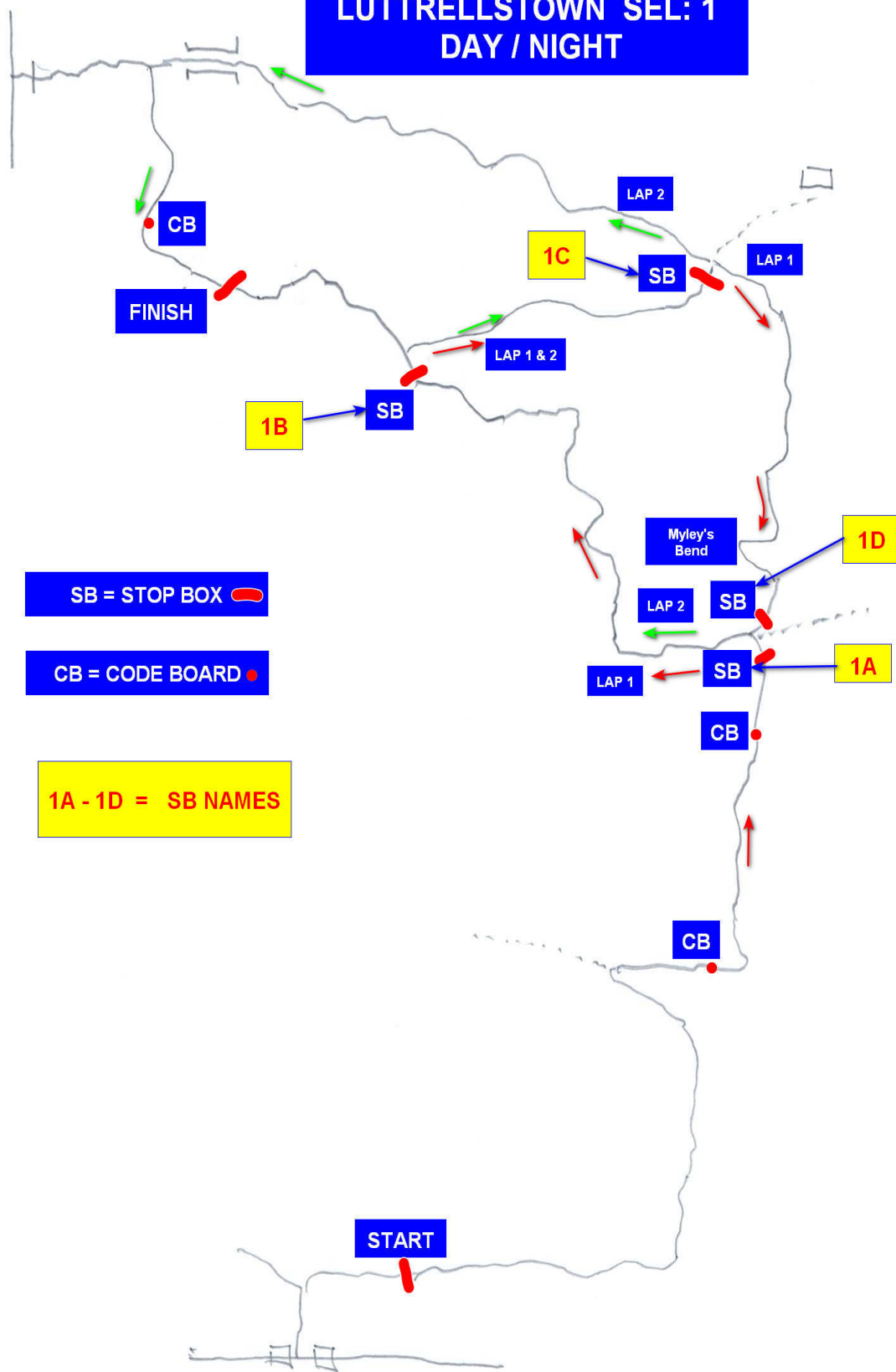


LUTTRELLSTOWN SEL: 1 DAY / NIGHT

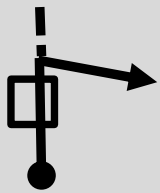
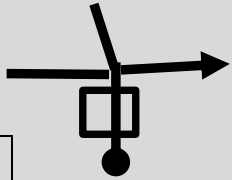
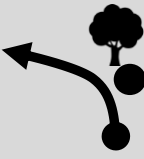
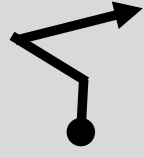
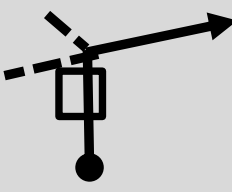
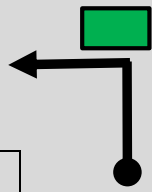
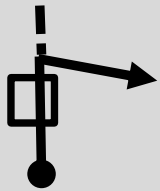
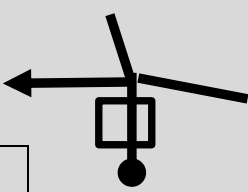




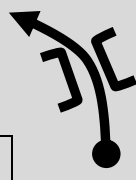
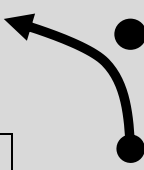
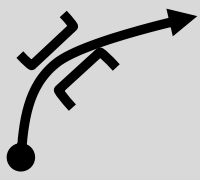
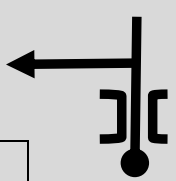
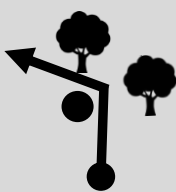


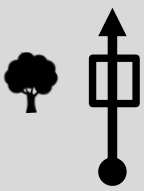
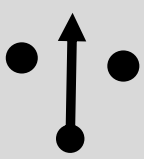
SB = STOP BOX 

CB = CODE BOARD 

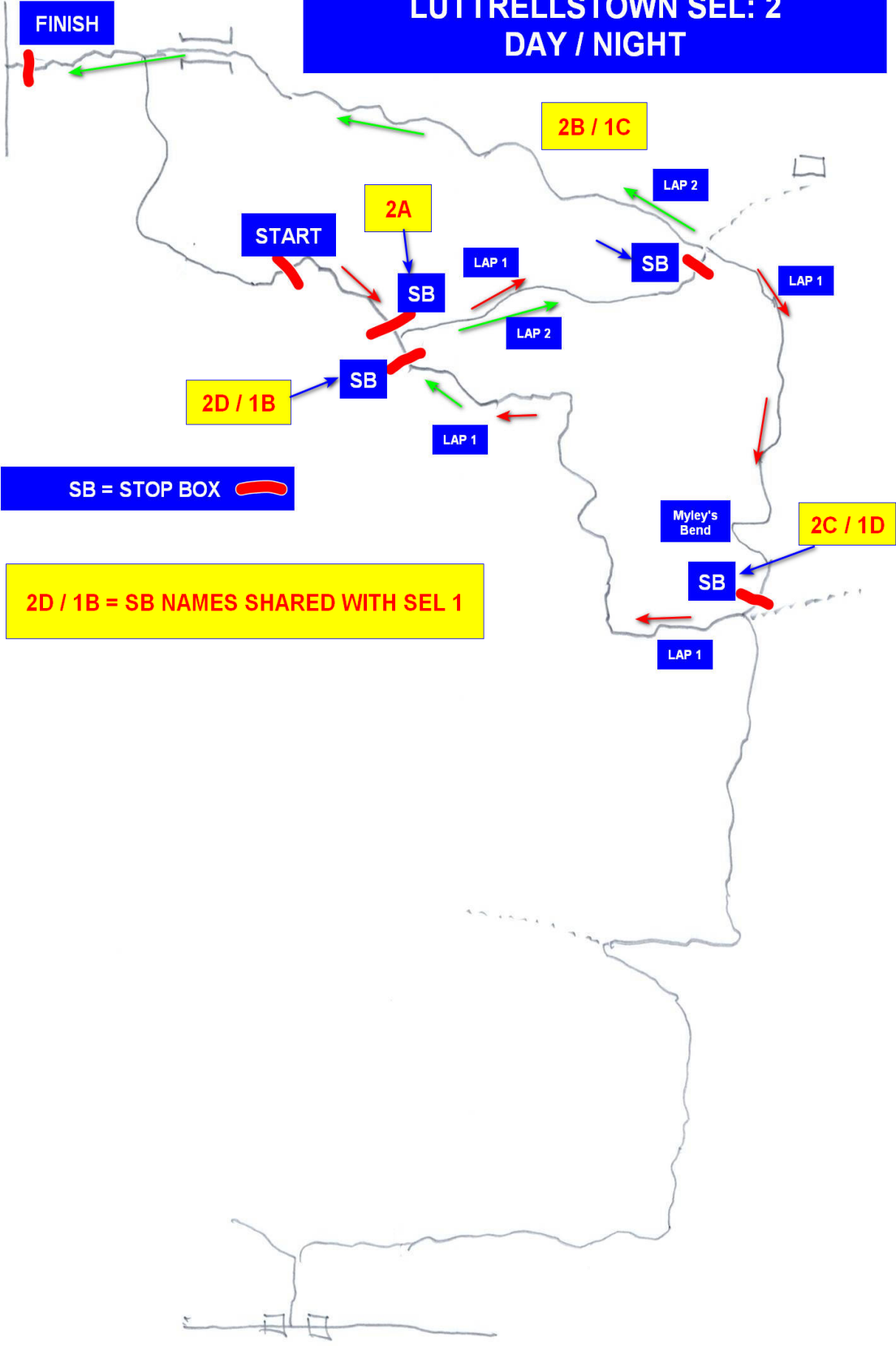
1A - 1D = SB NAMES

FROM		Selective 1 :Start		DISTANCE (KM)	Surface:	GRAVEL/ MUD
TO		Selective 1 :Finish		4.96	LUTTRELLSTOWN	
Total	Interval	DIRECTION		INFORMATION		DISTANCE REGRESS
0.00	0.00	0		START AT BIG TREE /OPENING ON LEFT		4.96
0.04	0.04	1		OPEN LAND ON LEFT SLIPPY DOWNHILL AHEAD		4.92
0.42	0.38	2		THINK BIG DROPS ON RIGHT		4.54
0.68	0.26	3		TURN HAIRPIN RIGHT..DONT CUT !! BIG HOLE ON APEX & DROPS AFTER		4.28
0.78	0.10	4		CODE BOARD BEND TIGHTENS LEFT -BIG DROPS OUTSIDE		4.18
1.03	0.25	5		CODE BOARD @ TALL IVY TREE THINK !! JUMP/DIP AFTER		3.93
1.09	0.06	6		STOP BOX -MERGE ON CREST - CARS COMING FROM AHEAD !!! PRIORITY WITH YOU		3.87
1.64	0.55	7		BUMPY UP TO & AT HATCHERY CORNER GREEN SHED ON OUTSIDE		3.32

FROM		Selective 1 :Start		DISTANCE (KM)		Surface:		GRAVEL/ MUD	
TO		Selective 1 :Finish		4.96		LUTTRELLSTOWN			
Total		Interval		DIRECTION		INFORMATION			DISTANCE REGRESS
1.90		0.26		 8		STOP BOX -MERGE ON CREST - CARS COMING FROM AHEAD !!! PRIORITY NOT WITH YOU			3.06
2.21		0.31		 9		DOWNHILL SLIPPY TO STOP BOX KEEP RIGHT LAP 1			2.75
2.42		0.21		 10		DON'T CUT AT IVY TREE WATERFALL			2.54
2.54		0.12		 11		VERY SLIPPY LEFT HAND BEND - CHEVRON MILEY'S BEND !!!!!			2.42
2.67		0.13		 12		STOP BOX -MERGE ON CREST - CARS COMING FROM AHEAD !!! PRIORITY NOT WITH YOU			2.29
3.22		0.55		 13		BUMPY UP TO & AT HATCHERY CORNER GREEN SHED ON OUTSIDE			1.74
3.48		0.26		 14		STOP BOX -MERGE ON CREST - CARS COMING FROM AHEAD !!! PRIORITY NOT WITH YOU			1.48
3.79		0.31		 15		DOWNHILL SLIPPY TO STOP BOX KEEP LEFT LAP 2			1.17

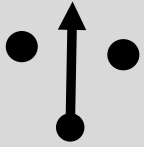
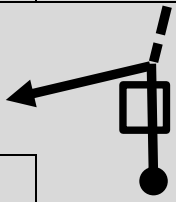
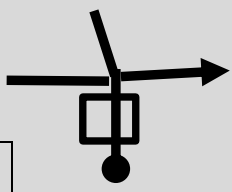
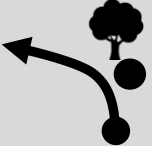
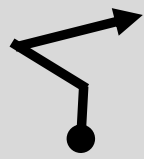
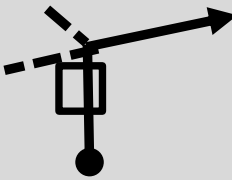
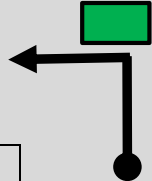
FROM		Selective 1 :Start		DISTANCE (KM)	Surface:	GRAVEL/ MUD
TO		Selective 1 :Finish		4.96	LUTTRELLSTOWN	
Total	Interval	DIRECTION		INFORMATION		DISTANCE REGRESS
4.21	0.42	16		 BECKHAMS WEDDING ARCH		0.75
4.35	0.14	17		CAUTION !! - BRIDGE WITH NO PARAPET		0.61
4.44	0.09	18		CAUTION ! BIG TREE ON OUTSIDE OF BEND		0.52
4.51	0.07	19		CAUTION !! - BRIDGE WITH NO PARAPET AND BIG!!! DROPS ON RIGHT		0.45
4.72	0.21	20		TURN LEFT AFTER BRIDGE LAP 1 SIGN		0.24
4.87	0.15	21		  CODE BOARD DROP AT TREES ON RIGHT		0.09
4.96	0.09	22		STOP BOX - FINISH MOVE FORWARD TO MARSHAL FOR TIMES		0.00
				STOP @ MARSHAL TO GET TIMES MOVE FORWARD TO NEXT SELECTIVE		

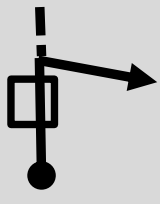
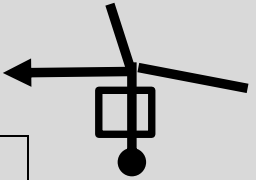


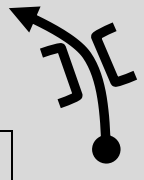
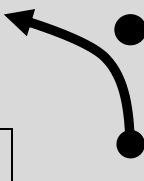
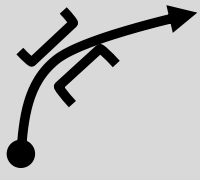
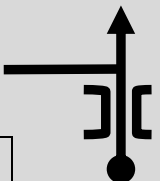
LUTTRELLSTOWN SEL: 2 DAY / NIGHT

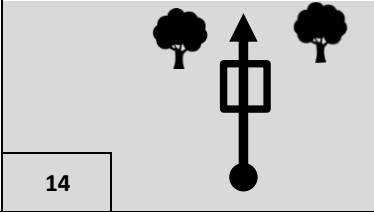
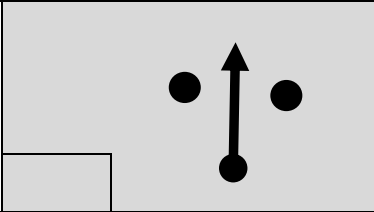
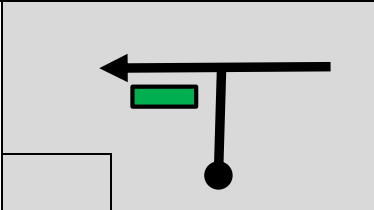


SB = STOP BOX 

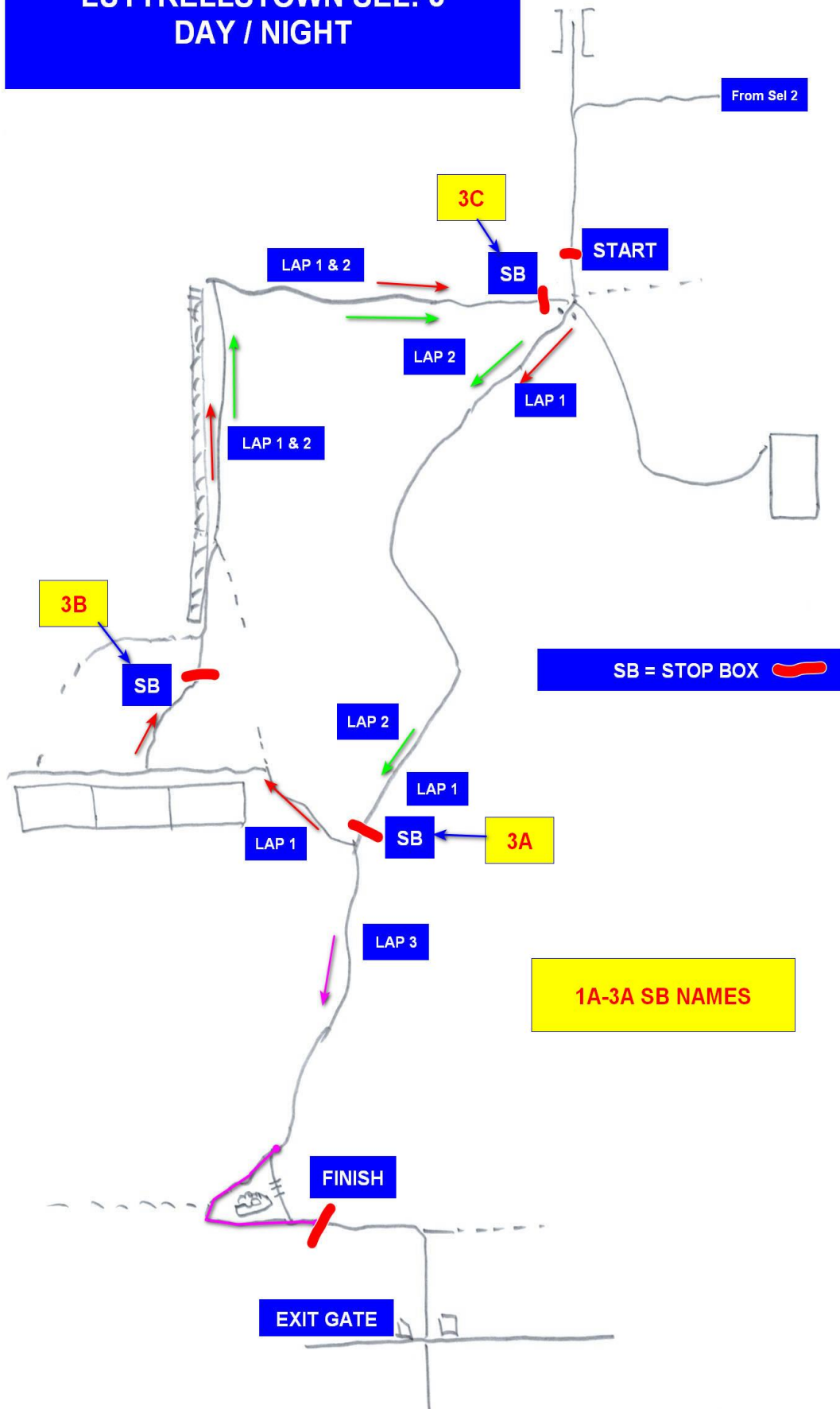
2D / 1B = SB NAMES SHARED WITH SEL 1

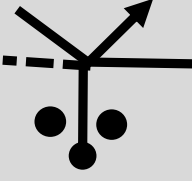

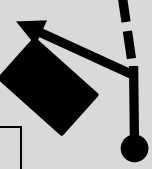
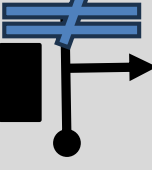
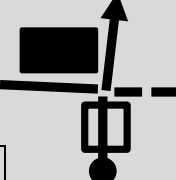
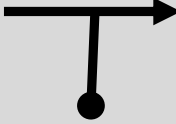
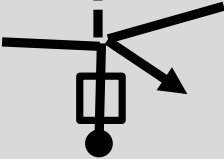
FROM		Selective 2 :Start		DISTANCE (KM)		Surface:		GRAVEL/ MUD	
TO		Selective 2 :Finish		3.32		LUTTRELLSTOWN			
Total	Interval	DIRECTION		INFORMATION				DISTANCE REGRESS	
0.00	0.00	0		START AT TREE OVERHANG ON LEFT				3.32	
0.17	0.17	1		STOP BOX -MERGE ON CREST - CARS COMING FROM AHEAD !!! PRIORITY WITH YOU				3.15	
0.48	0.31	2		DOWNHILL SLIPPY TO STOP BOX KEEP RIGHT LAP 1				2.84	
0.69	0.21	3		DON'T CUT AT IVY TREE WATERFALL				2.63	
0.81	0.12	4		VERY SLIPPY LEFT HAND BEND - CHEVRON MILEY'S BEND !!!!!				2.51	
0.94	0.13	5		STOP BOX -MERGE ON CREST - CARS COMING FROM AHEAD !!! PRIORITY NOT WITH YOU				2.38	
1.49	0.55	6		BUMPY UP TO & AT HATCHERY CORNER GREEN SHED ON OUTSIDE				1.83	

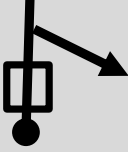
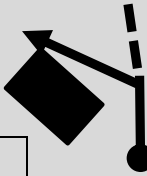
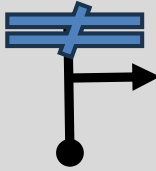
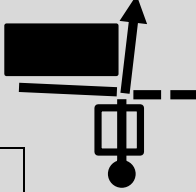
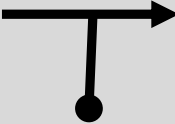
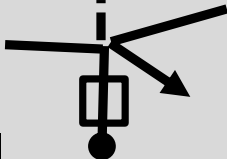
FROM		Selective 2 :Start		DISTANCE (KM)	Surface:	GRAVEL/ MUD
TO		Selective 2 :Finish		3.32	LUTTRELLSTOWN	
Total	Interval	DIRECTION		INFORMATION		DISTANCE REGRESS
1.75	0.26	7		STOP BOX -MERGE ON CREST - CARS COMING FROM <u>AHEAD !!!</u> PRIORITY NOT WITH YOU		1.57
2.06	0.31	8		DOWNHILL SLIPPY TO STOP BOX KEEP LEFT LAP 2		1.26
2.48	0.42	9		 BECKHAMS WEDDING ARCH		0.84
2.62	0.14	10		CAUTION !! - BRIDGE WITH NO PARAPET		0.70
2.71	0.09	11		CAUTION ! BIG TREE ON OUTSIDE OF BEND		0.61
2.78	0.07	12		CAUTION !! - BRIDGE WITH NO PARAPET AND BIG!!! DROPS ON RIGHT		0.54
2.99	0.21	13		<u>DO NOT</u> TURN LEFT AFTER BRIDGE KEEP STRAIGHT LAP 2 SIGN		0.33

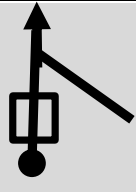


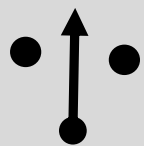
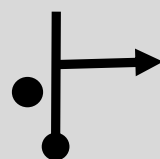
FROM	Selective 2 :Start		DISTANCE (KM)	Surface: GRAVEL/ MUD	
TO	Selective 2 :Finish		3.32	LUTTRELLSTOWN	
Total	Interval	DIRECTION	INFORMATION		DISTANCE REGRESS
3.32	0.33		STOP BOX - FINISH MOVE FORWARD TO MARSHAL FOR TIMES		0.00
			STOP @ MARSHAL TO GET TIMES MOVE FORWARD TO NEXT SELECTIVE		
			MOVE FORWARD TO NEXT SELECTIVE DO NOT CUT GRASS CORNER		

LUTTRELLSTOWN SEL: 3 DAY / NIGHT

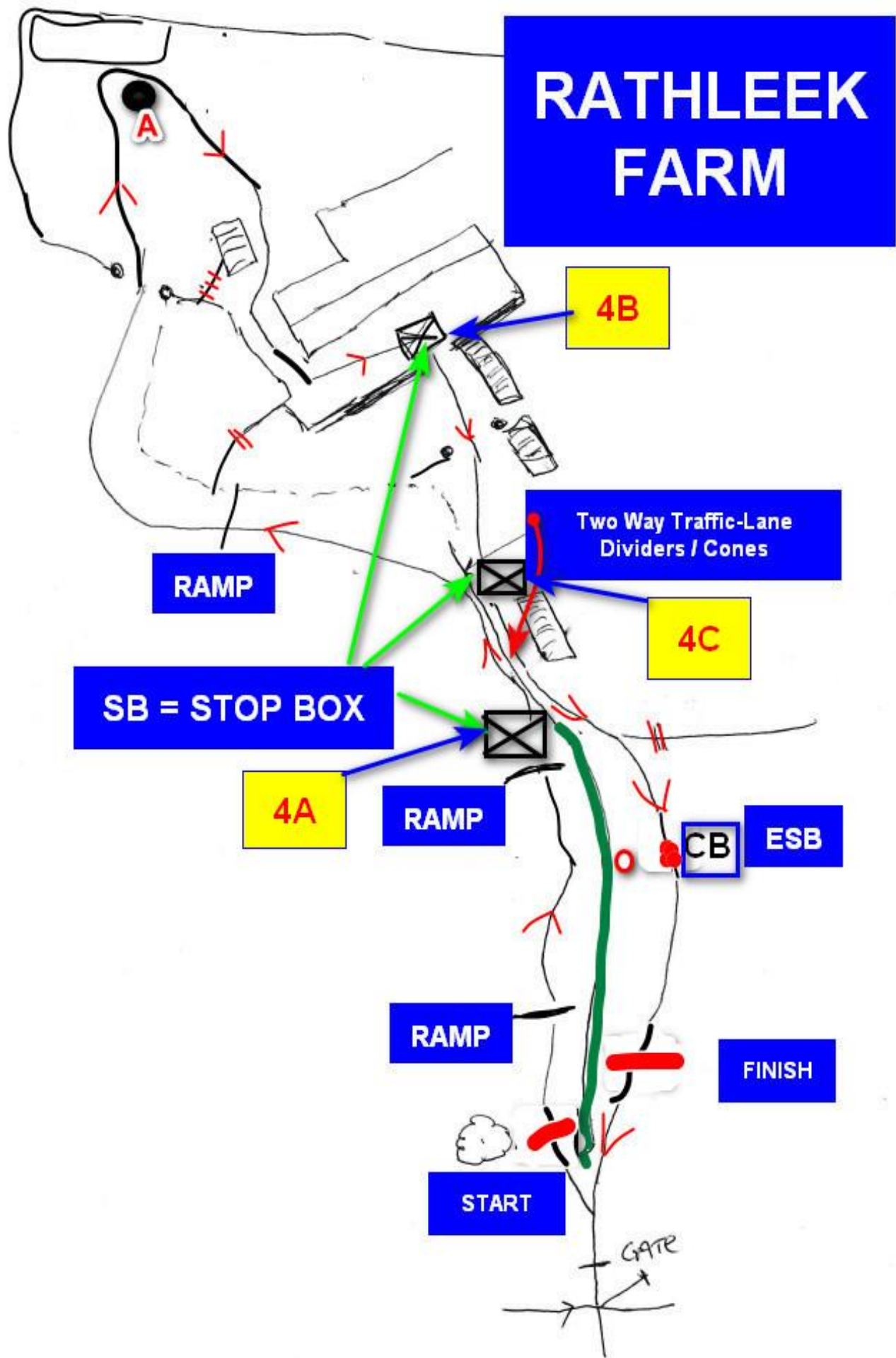


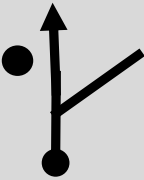
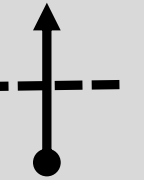
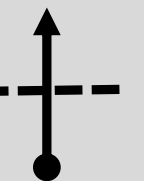
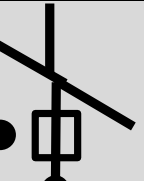

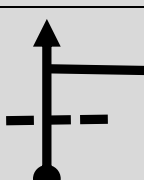
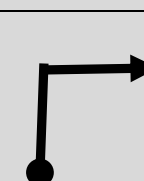
FROM	Selective 3 :Start		DISTANCE (KM)	Surface:	GRAVEL/ MUD TARMAC
TO	Selective 3 :Finish		1.85	LUTTRELLSTOWN	
Total	Interval	DIRECTION	INFORMATION		DISTANCE REGRESS
0.00	0.00		START AT FALCONRY SIGN		1.85
0.29	0.29		STOP BOX -LAP1 TURN RIGHT		1.56
0.36	0.07		STAY LEFT AT JUNCTION		1.49
0.42	0.06		TURN RIGHT AT BARRIERS		1.43
0.44	0.02		STOP BOX		1.41
0.53	0.09		TURN RIGHT		1.32
0.69	0.16		MERGE CARS ON START LINE HAIRPIN RIGHT PRIORITY WITH YOU		1.16

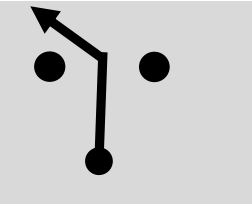
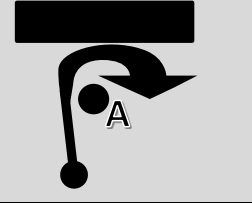
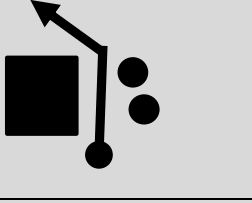
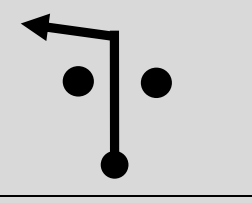
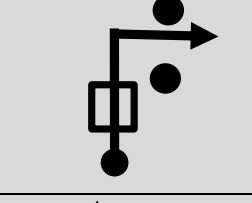
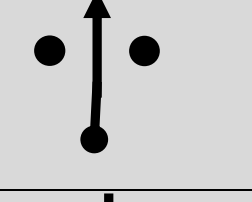
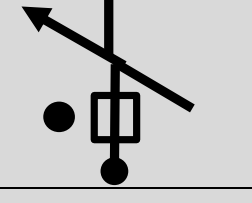
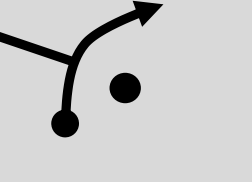
FROM	Selective 3 :Start		DISTANCE (KM)	Surface:	GRAVEL/ MUD TARMAC
TO	Selective 3 :Finish		1.85	LUTTRELLSTOWN	
Total	Interval	DIRECTION	INFORMATION		DISTANCE REGRESS
0.98	0.29	 7	STOP BOX -LAP1 TURN RIGHT		0.87
1.05	0.07	 8	STAY LEFT AT JUNCTION		0.80
1.11	0.06	 9	TURN RIGHT AT BARRIERS		0.74
1.13	0.02	 10	STOP BOX		0.72
1.22	0.09	 11	TURN RIGHT		0.63
1.38	0.16	 12	MERGE CARS ON START LINE HAIRPIN RIGHT PRIORITY WITH YOU		0.47

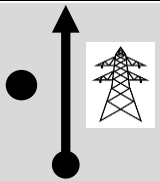

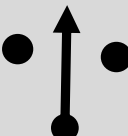


FROM	Selective 3 :Start		DISTANCE (KM)	Surface:	GRAVEL/ MUD TARMAC
TO	Selective 3 :Finish		1.85	LUTTRELLSTOWN	
Total	Interval	DIRECTION	INFORMATION		DISTANCE REGRESS
1.67	0.29	 13	STOP BOX -LAP 3 STRAIGHT ON		0.18
1.82	0.15	 14	KEEP RIGHT & LEFT AROUND BIG TREE FOR FINISH		0.03
1.85	0.03		STOP BOX - FINISH MOVE FORWARD TO MARSHAL FOR TIMES		0.00
			STOP @ MARSHAL TO GET YOUR TIME		
			PASSAGE CONTROL TIME CARD COLLECTION BEFORE EXIT GATE		

RATHLEEK FARM

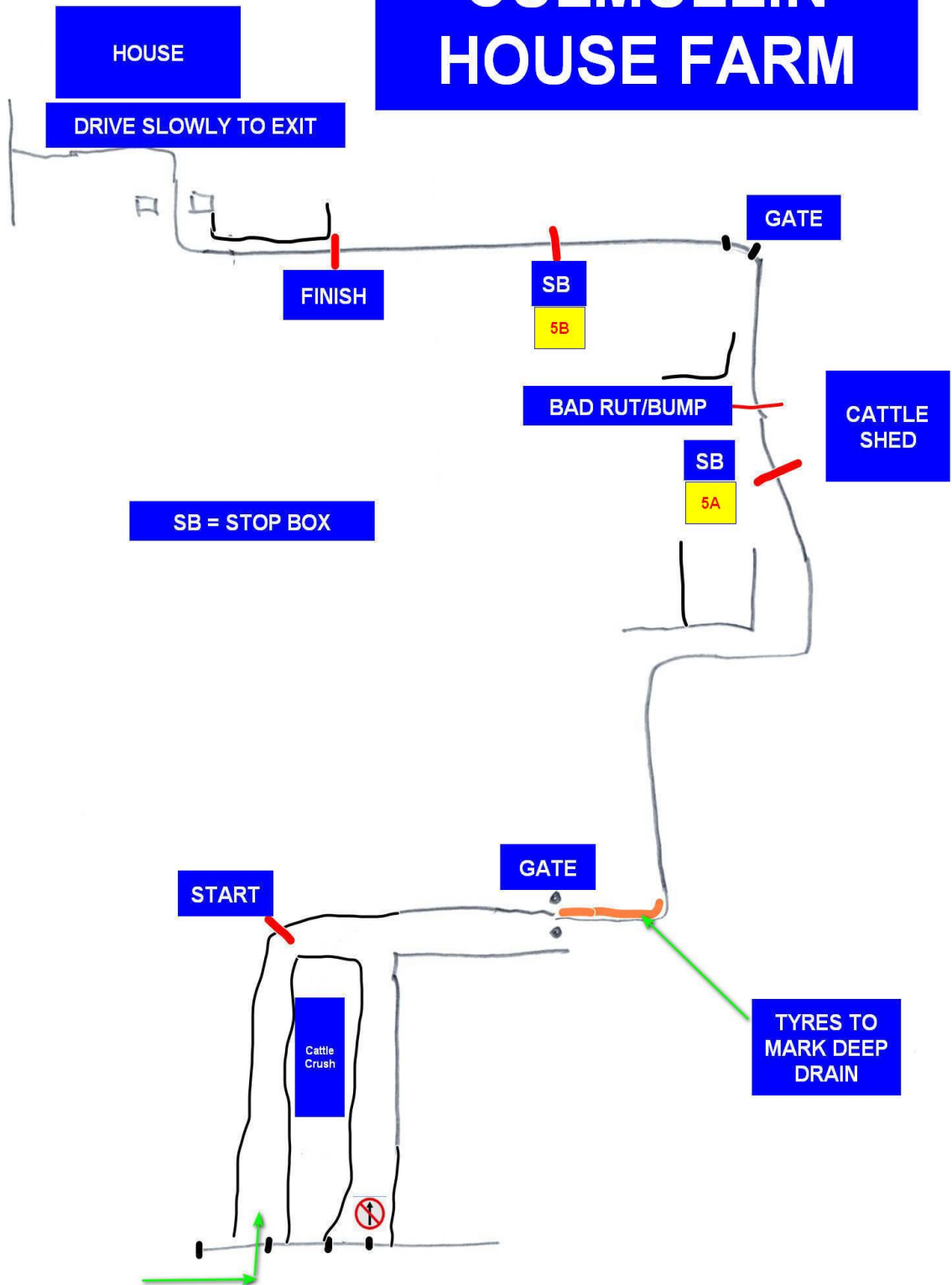


FROM	Selective 4 :Start		DISTANCE (KM)	Surface:	GRAVEL/CONCRETE/ TARMAC
TO	Selective 4 :Finish		1.28		
Total	Interval	DIRECTION	INFORMATION		DISTANCE REGRESS
0.00	0.00		START @ TREE LHS		1.28
0.16	0.16		SPEED RAMP		1.12
0.36	0.20		SPEED RAMP		0.92
0.37	0.01		STOP BOX -KEEP LEFT TWO WAY MERGE		0.91
0.45	0.08		KEEP LEFT AT FENCE POST		0.83
0.48	0.03		SPEED RAMP		0.80
0.55	0.07		TURN TIGHT 90 RIGHT		0.73

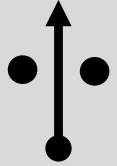
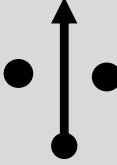

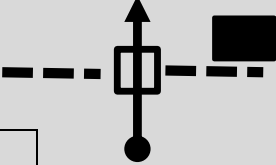



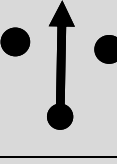

FROM	Selective 4 :Start		DISTANCE (KM)	Surface:	GRAVEL/CONCRETE/ TARMAC
TO	Selective 4 :Finish		1.28		
Total	Interval	DIRECTION	INFORMATION		DISTANCE REGRESS
0.59	0.04		KEEP LEFT THRU GATES		0.69
0.65	0.06		HEAD FOR PYLON "A" TURN 180 RIGHT		0.63
0.69	0.04		KEEP BETWEEN SHEDS AND PALLET STACKS		0.59
0.75	0.06		TURN SHARP LEFT		0.53
0.77	0.02		STOP BOX TURN SHARP RIGHT THRU GATE		0.51
0.81	0.04		KEEP STRAIGHT THRU GATES		0.47
0.87	0.06		STOP BOX -KEEP LEFT TWO WAY MERGE		0.41
0.92	0.05		KEEP HEDGE ON RIGHT		0.54

FROM	Selective 4 :Start		DISTANCE (KM)	Surface:	GRAVEL/CONCRETE/ TARMAC
TO	Selective 4 :Finish		1.28		
Total	Interval	DIRECTION	INFORMATION		DISTANCE REGRESS
1.02	0.10		CODE BOARD AT ESB PYLON ON RIGHT		0.44
1.28	0.26		STOP BOX - FINISH MOVE FORWARD TO MARSHAL FOR TIMES		0.18
			STOP @ MARSHAL TO GET YOUR TIME		
			MOVE FORWARD TO EXIT SELECTIVE		
			GIVE WAY TO TWO WAY TRAFFIC UP TO EXIT GATE		

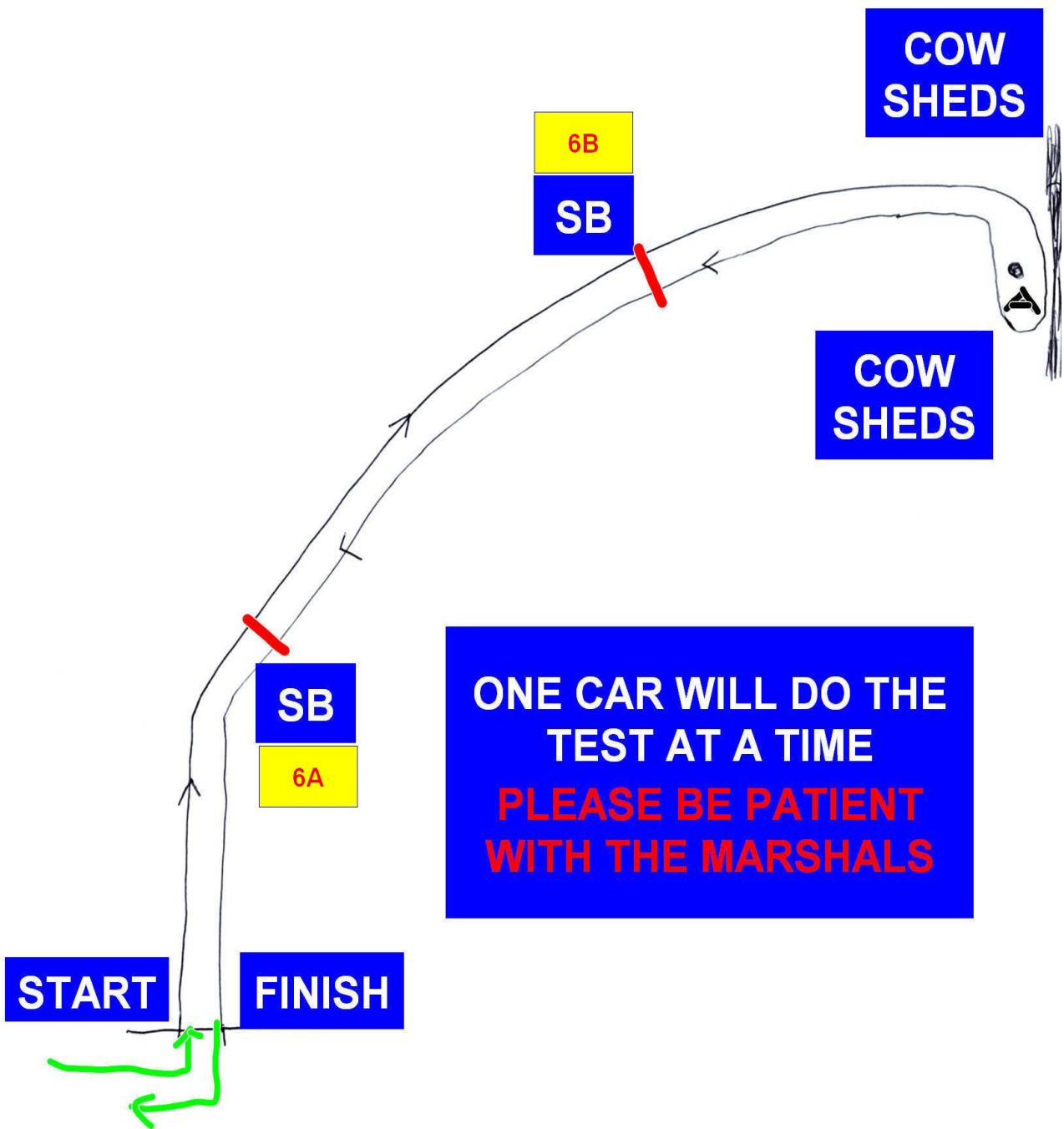
CULMULLIN HOUSE FARM



THIS IS PAGE 38 [FOR THE LAP 2 SELECTIVES]

FROM	Selective 5 :Start		DISTANCE (KM)	Surface: GRAVEL/CONCRETE/ TARMAC	
TO	Selective 5:Finish		0.65		
Total	Interval	DIRECTION	INFORMATION		DISTANCE REGRESS
0.00	0.00		START		0.65
0.09	0.09		THRU GATE		0.56
0.28	0.19		TURN RIGHT THEN LEFT AT CORNER OF SHED		0.37
0.35	0.07		STOP BOX AT GATE / FENCE		0.30
0.37	0.02		BUMPS !!!!		0.28
0.55	0.18		STOP BOX		0.10
0.65	0.10		STOP BOX FINISH & BAD BUMP AT ENTRANCE TO YARD		0.00
			STOP @ MARSHAL TO GET YOUR TIME		
			DRIVE SLOWLY ON PRIVATE YARD / DRIVE TO EXIT GATE		

EDDIES FARM LANE



FROM		Selective 6 :Start		DISTANCE (KM)		Surface:		GRAVEL/ CONCRETE	
TO		Selective 6:Finish		1.61					
Total	Interval	DIRECTION		INFORMATION				DISTANCE REGRESS	
0.00	0.00	0		START				1.61	
0.22	0.22	1		STOP BOX AT TREE WITH BIRD BOXES				1.39	
0.52	0.30	2		STOP BOX BEFORE GATE / FENCE				1.09	
0.81	0.29	3		HEAD FOR PYLON "A" TURN 180 RIGHT				0.80	
1.08	0.27	4		STOP BOX AFTER GATE / FENCE				0.53	
1.36	0.28	5		STOP BOX AT TREE WITH BIRD BOXES				0.25	
1.61	0.25	6		STOP BOX - FINISH MOVE FORWARD TO MARSHAL FOR TIMES				0.00	
				STOP @ MARSHAL TO GET YOUR TIME					
				TURN RIGHT - CARE TWO WAY TRAFFIC					

WARRENTOWN FARM

7B
SB
BALES



GATES
STAY LEFT AFTER
GATES - DYKE ON
RIGHT - MARKED BY
STAKES / TAPE

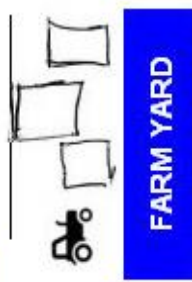
TREES
CB - @ ESB PYLON

SB
7C

CB

CB

FINISH



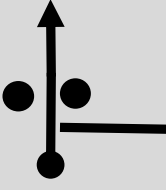

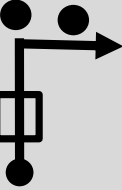
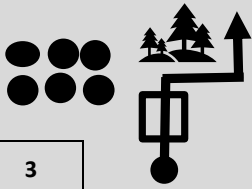
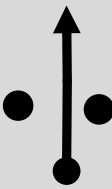

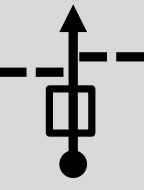
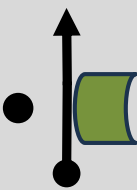
FARM YARD




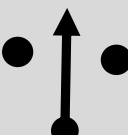

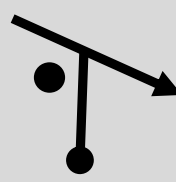
CB = CODE BOARD

SB = CODE BOARD

START

7A
SB

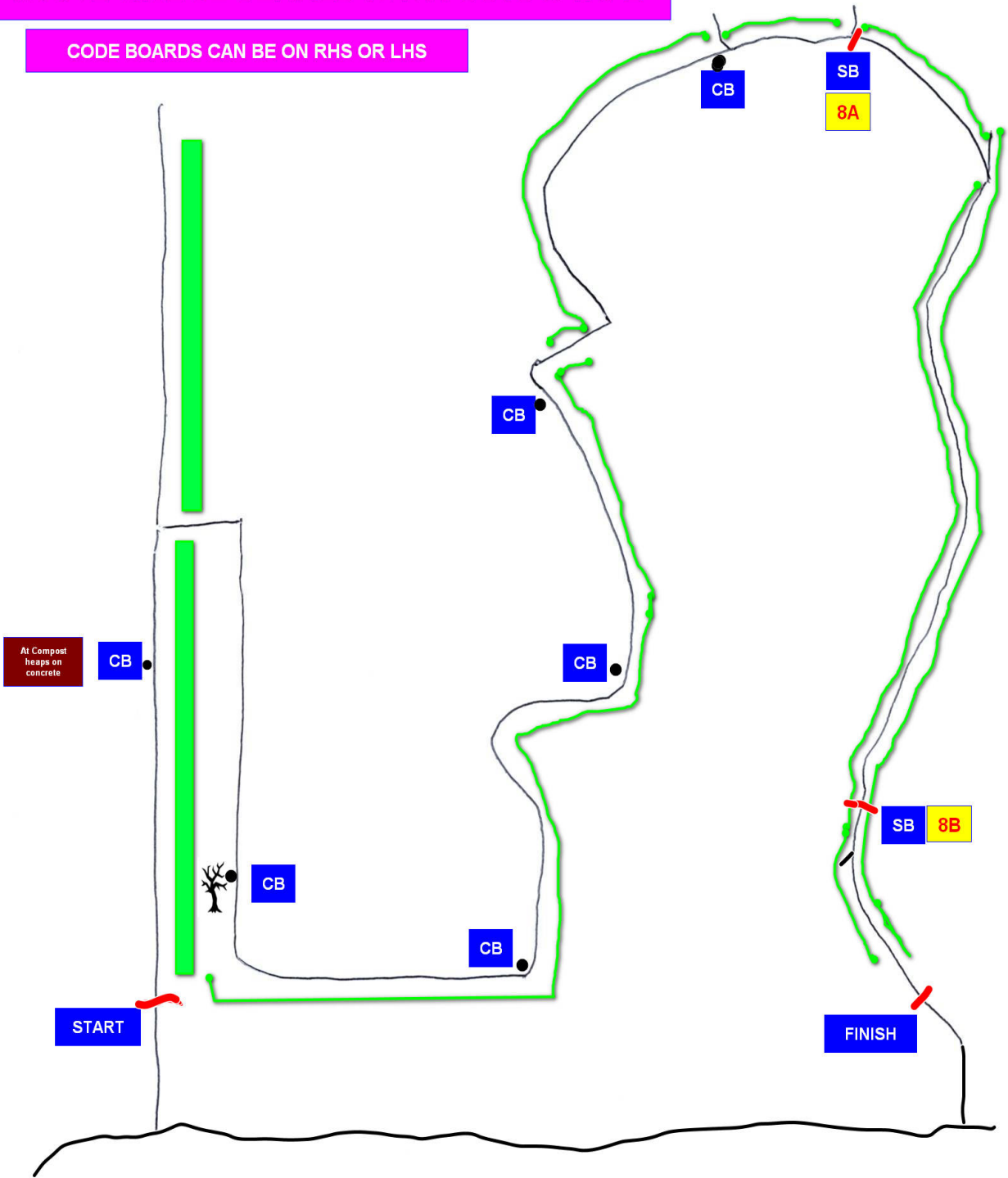
FROM	Selective 7 :Start		DISTANCE (KM)	Surface:	GRAVEL/ MUD
TO	Selective 7 :Finish		1.88		
Total	Interval	DIRECTION	INFORMATION		DISTANCE REGRESS
0.00	0.00		START AT HARDCORE ON RIGHT		1.88
0.27	0.27		CODE BOARD AT 3RD ESB PYLON LHS *STAY OFF CROPS**		1.61
0.52	0.25		STOP BOX TURN SHARP RIGHT *STAY OFF CROPS**		1.36
0.81	0.29		STOP BOX- AT BALES TURN SHARP RIGHT & LEFT *STAY OFF CROPS**		1.07
0.97	0.16		THRU GATES BIG DYKE ON RIGHT !		0.91
1.08	0.11		STRAIGHT ON PAST GATES ON LEFT AT END OF DYKE		0.80
1.31	0.23		STOP BOX GATE /OPENING ON RIGHT & LEFT		0.57
1.46	0.15		CODE BOARD AT CUTTING ON RHS		0.42

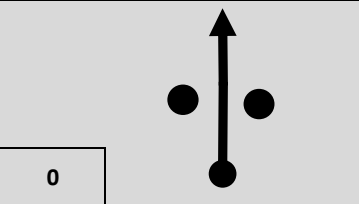
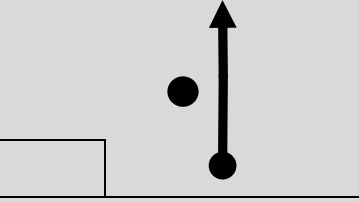
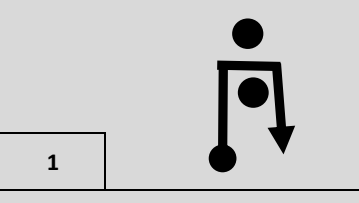
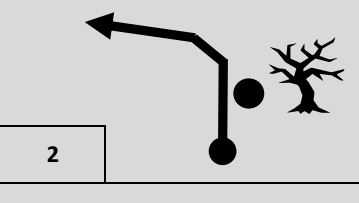
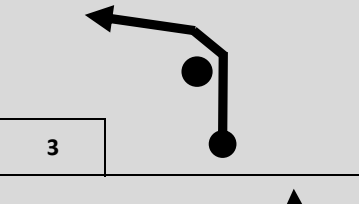
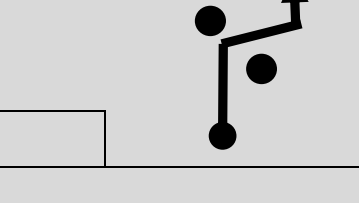
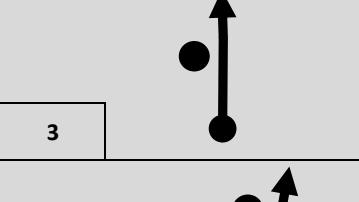

FROM	Selective 7 :Start		DISTANCE (KM)	Surface:	GRAVEL/ MUD
TO	Selective 7 :Finish		1.88		
Total	Interval	DIRECTION	INFORMATION		DISTANCE REGRESS
1.60	0.14		CODE BOARD GATE /OPENING ON RIGHT & LEFT		0.28
1.71	0.11		CAUTION ! VERY SLIPPY		0.17
1.88	0.17		STOP BOX - FINISH MOVE FORWARD TO MARSHAL FOR TIMES		0.00
			STOP @ MARSHAL TO GET YOUR TIME		
			MOVE FORWARD QUIETLY THRU YARD TO EXIT SELECTIVE		
			PASSAGE CONTROL CAUTION ON EXIT		

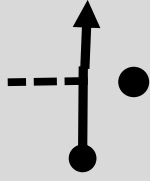
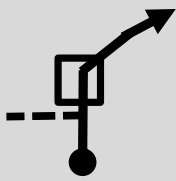
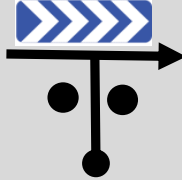


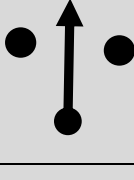
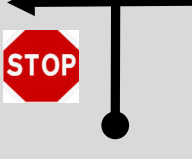
DUNSANY

ROUTE WILL BE DEFINED WITH POSTS & TAPE

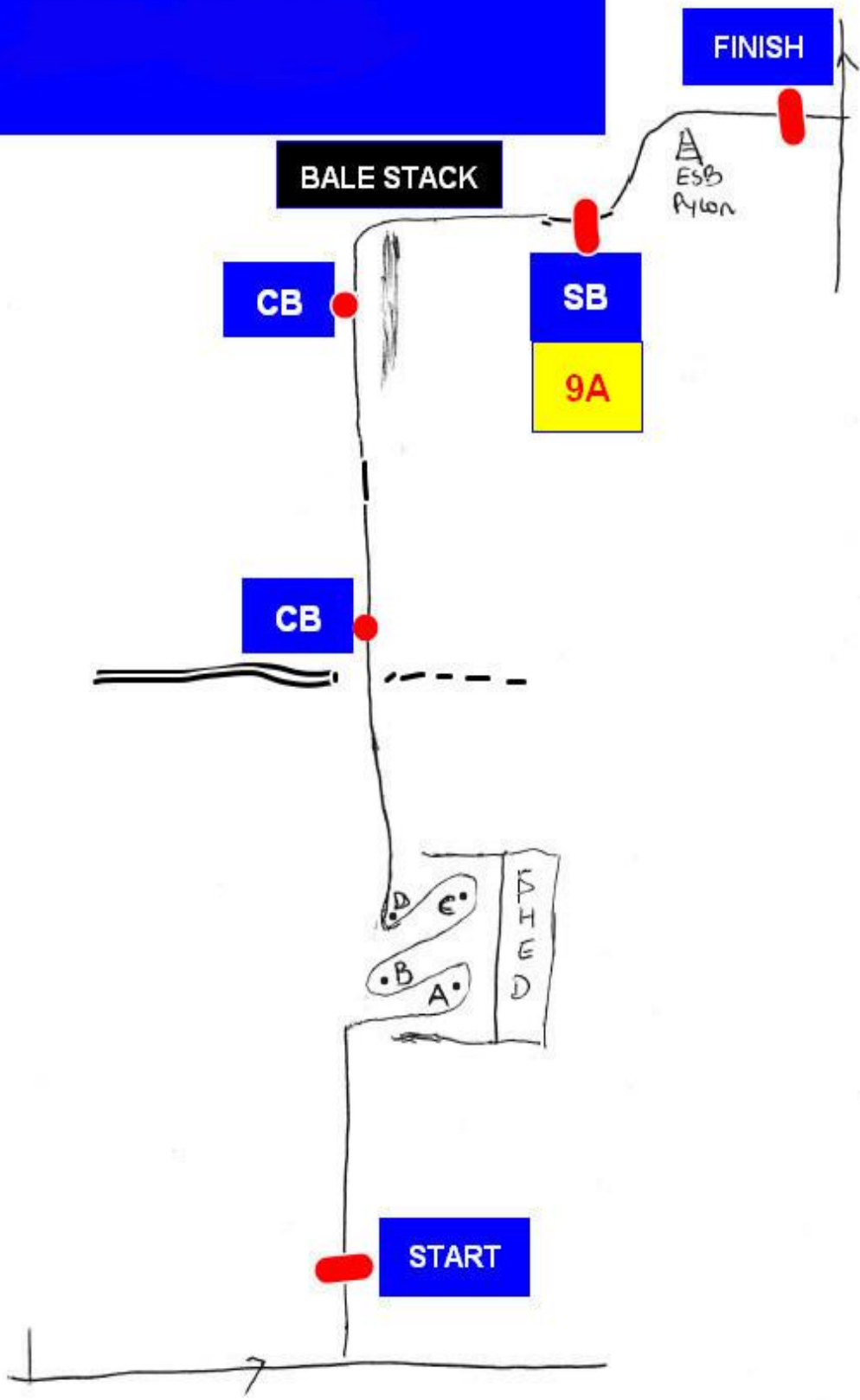
CODE BOARDS CAN BE ON RHS OR LHS

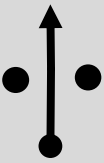
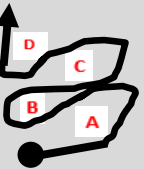

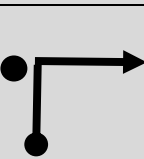



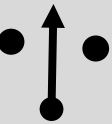
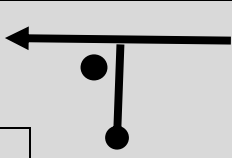


FROM	Selective 8 :Start		DISTANCE (KM)	Surface:	GRAVEL /GRASS
TO	Selective 8:Finish		2.66		
Total	Interval	DIRECTION	INFORMATION		DISTANCE REGRESS
0.00	0.00		START @OPENING ON LEFT		2.66
0.32	0.32		CODE BOARD -LHS- AT COMPOST HEAP ON CONCRETE		2.34
0.46	0.14		TURN RIGHT/ RIGHT THROUGH GAP STAY ON HEADLAND		2.20
0.81	0.35		CODE BOARD -RHS- TREE BEFORE BEND STAY ON HEADLAND		1.85
1.09	0.28		CODE BOARD -LHS- ON BEND STAY ON HEADLAND		1.57
1.41	0.32		STAY BETWEEN POSTS		1.25
1.51	0.10		CODE BOARD -LHS- BEFORE GAP STAY ON HEADLAND		1.15
1.54	0.03		TURN RIGHT/ LEFT - OVER ROUGH GROUND @ GAP STAY ON HEADLAND		1.12

FROM	Selective 8 :Start		DISTANCE (KM)	Surface:	GRAVEL /GRASS
TO	Selective 8:Finish		2.66		
Total	Interval	DIRECTION	INFORMATION		DISTANCE REGRESS
1.84	0.30	 5	CODE BOARD -RHS- AT GAP ON LEFT STAY ON HEADLAND		0.82
2.02	0.18	 6	STOP BOX AT GAP ON LEFT		0.64
2.19	0.17	 7	TURN RIGHT THROUGH ROUGH GROUND ON GAP ONTO GRAVEL ROADWAY		0.47
2.51	0.32	 8	STOP BOX BEFORE GAP ON RHS		0.15
2.66	0.15	 9	STOP BOX - FINISH MOVE FORWARD TO MARSHAL FOR TIMES		0.00
			STOP @ MARSHAL TO GET YOUR TIME		
			MOVE FORWARD CARE ON TURN LEFT TO EXIT SELECTIVE		

HOEYS FARM



FROM	Selective 9 :Start		DISTANCE (KM)	Surface:	GRAVEL/ CONCRETE
TO	Selective 9 :Finish		1.49		
Total	Interval	DIRECTION	INFORMATION		DISTANCE REGRESS
0.00	0.00		START		1.49
		0			
0.18	0.18		SLALOM THROUGH CONES A -B-C- D		1.31
		1			
0.37	0.19		CODE BOARD		1.12
		2			
0.75	0.38		CODE BOARD		0.74
		3			
1.06	0.31		STOP BOX		0.43
		4			
1.31	0.25		KEEP LEFT OF ESB PYLON		0.18
		5			
1.49	0.18		STOP BOX - FINISH MOVE FORWARD TO MARSHAL FOR TIMES		0.00
		6			
			STOP @ MARSHAL TO GET YOUR TIME		
			PASSAGE CONTROL & CON B - CON C BEFORE EXIT		